# MC3-Project-1

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## Updates / FAQs

Q: Can I use an ML library or do I have to write the code myself? A: You must write the KNN and bagging code yourself. For the LinRegLearner you are allowed to make use of NumPy or SciPy libraries but you must "wrap" the library code to implement the APIs defined below. Do not uses other libraries or your code will fail the auto grading test cases.

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* Q: Which libraries am I allowed to use? Which library calls are prohibited?
* A: The general idea is that the use of classes that create and maintain their own data structures are prohibited. So for instance, use of scipy.spatial.KDTree is not allowed because it builds a tree and keeps that data structure around for reference later. The intent for this project is that YOU should be building and maintaining the data structures necessary. You can, however, use most methods that return immediate results and do not retain data structures
  + Examples of things that are allowed: sqrt(), sort(), argsort() -- note that these methods return an immediate value and do not retain data structures for later use.
  + Examples of things that are prohibited: any scikit add on library, scipy.spatial.KDTree, importing things from libraries other than numpy or scipy.

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Clarification regarding dataset generation: Your strategy for defeating KNNLearner and LinRegLearner should not depend on they way you select training data versus testing data. The relationship of one learner performing better than another should persist regardless of which 60% of the data is selected for training and which 40% is selected for testing.

## Overview

You are to implement and evaluate three learning algorithms as Python classes: A KNN learner, a Linear Regression learner (provided) and a Bootstrap Aggregating learner. The classes should be named KNNLearner, LinRegLearner, and BagLearner respectively. We are considering this a **regression** problem (not classification). So the goal is to return a continuous numerical result (not a discrete result).

In this project we are training & testing with static spatial data. In the next project we will make the transition to time series data.

You must write your own code for KNN and bagging. You are NOT allowed to use other peoples' code to implement KNN or bagging.

The project has two main components: The code for your learners, which will be auto graded, and your report,report.pdf that should include the components listed below.

## Template and Data

Instructions:

* Download [**mc3\_p1.zip**](http://quantsoftware.gatech.edu/images/1/16/Mc3_p1.zip), unzip inside ml4t/

You will find these files in the mc3\_p1 directory

* Data/: Contains data for you to test your learning code on.
* LinRegLearner.py: An implementation of the LinRegLearner class. You can use it as a template for implementing your learner classes.
* \_\_init\_\_.py: Tells Python that you can import classes while in this directory.
* testlearner.py: Helper code to test a learner class.

In the Data/ directory there are three files:

* 3\_groups.csv
* ripple\_.csv
* simple.csv

We will mainly be working with ripple and 3\_groups. Each data file contains 3 columns: X1, X2, and Y. In most cases you should use the **first 60% of the data for training**, and the **remaining 40% for testing**.

If it makes it easier, think of it as X = 1, Y = 2, Z = 5. It's just three-dimensional data, but the dimensions are labeled X1, X2, and Y, which is normal for linear algebra where you can have arbitrarily many dimensions, as opposed to X, Y, and Z, which you'll tend to see with Cartesian spatial coordinates, where you can only have 3 dimensions.

## Part 1: Implement KNNLearner (30%)

Your KNNLearner class should be implemented in the file KNNLearner.py. It should implement EXACTLY the API defined below. DO NOT import any modules besides those from numpy, scipy, or the basic Python libraries. You should implement the following functions/methods:

import KNNLearner as knn

learner = knn.KNNLearner(k = 3) # constructor

learner.addEvidence(Xtrain, Ytrain) # training step

Y = learner.query(Xtest) # query

Where "k" is the number of nearest neighbors to find. Xtrain and Xtest should be ndarrays (numpy objects) where each row represents an X1, X2, X3... XN set of feature values. The columns are the features and the rows are the individual example instances. Y and Ytrain are single dimension ndarrays that indicate the value we are attempting to predict with X.

Use Euclidean distance (in order to find nearest).

Suppose you have two data points:

a = [X1a, X2a];

b = [X1b, X2b];

Then their Euclidean distance is:

sqrt((X1a-X1b)^2+(X2a-X2b)^2)

Like how you would calculate distance on a 2-d x-y plane.

**~ An instructor (Tucker Balch) endorsed this answer  ~**

np.linalg.norm(instance1 - instance2)

Take the mean of the closest k points' Y values to make your prediction. If there are multiple equidistant points on the boundary of being selected or not selected, you may use whatever method you like to choose among them.

## Part 2: Implement BagLearner (20%)

Implement Bootstrap Aggregating as a Python class named BagLearner. Your BagLearner class should be implemented in the file BagLearner.py. It should implement EXACTLY the API defined below. DO NOT import any modules besides those from numpy, scipy, or the basic Python libraries. You should implement the following functions/methods:

import BagLearner as bl

learner = bl.BagLearner(learner = knn.KNNLearner, kwargs = {"k":3}, bags = 20, boost = False)

learner.addEvidence(Xtrain, Ytrain)

Y = learner.query(Xtest)

Where learner is the learning class to use with bagging. kwargs are keyword arguments to be passed on to the learner's constructor and they vary according to the learner (see hints below). "bags" is the number of learners you should train using Bootstrap Aggregation. If boost is true, then you should implement boosting.

Notes: See hints section below for example code you might use to instantiate your learners. Boosting is an extra credit topic and not required. There's a citation below in the Resources section that outlines a method of implementing bagging. If the training set contains n data items, each bag should contain n items as well. Note that because you should sample with replacement, some of the data items will be repeated.

how shall we decide the value of n' for the bag learner?

A: n' = n

## Part 3: Experiments and report (50%)

Create a report that addresses the following issues/questions. The report should be submitted as report.pdf in PDF format. Do not submit word docs or latex files. Include data as tables or charts to support each your answers. I expect that this report will be 4 to 10 pages.

* Create your own dataset generating code (call it best4linreg.py) that creates data that performs significantly better with LinRegLearner than KNNLearner. Explain your data generating algorithm, and explain why LinRegLearner performs better. Your data should include at least 2 dimensions in X, and at least 1000 points. (Don't use bagging for this section).
* Create your own dataset generating code (call it best4KNN.py) that creates data that performs significantly better with KNNLearner than LinRegLearner. Explain your data generating algorithm, and explain why KNNLearner performs better. Your data should include at least 2 dimensions in X, and at least 1000 points. (Don't use bagging for this section).
* Consider the dataset ripple with KNN. For which values of K does overfitting occur? (Don't use bagging).
* Now use bagging in conjunction with KNN with the ripple dataset. How does performance vary as you increase the number of bags? Does overfitting occur with respect to the number of bags?
* Can bagging reduce or eliminate overfitting with respect to K for the ripple dataset?

## Hints & resources

Some external resources that might be useful for this project:

* You may be interested to take a look at Andew Moore's slides on [instance based learning](http://www.autonlab.org/tutorials/mbl.html).
* A definition of [correlation](http://mathworld.wolfram.com/StatisticalCorrelation.html) which we'll use to assess the quality of the learning.
* [Bootstrap Aggregating](https://en.wikipedia.org/wiki/Bootstrap_aggregating)
* [AdaBoost](https://en.wikipedia.org/wiki/AdaBoost)
* [numpy corrcoef](http://docs.scipy.org/doc/numpy/reference/generated/numpy.corrcoef.html)
* [numpy argsort](http://docs.scipy.org/doc/numpy/reference/generated/numpy.argsort.html)
* [RMS error](http://en.wikipedia.org/wiki/Root_mean_square)

You can use code like the below to instantiate several learners with the parameters listed in kwargs:

learners = []

kwargs = {"k":10}

for i in range(0,bags):

learners.append(learner(\*\*kwargs))

## What to turn in

Be sure to follow these instructions diligently!

Via T-Square, submit as attachment (no zip files; refer to schedule for deadline):

* Your code as KNNLearner.py, BagLearner.py, best4linreg.py, best4KNN.py
* Your report as report.pdf

DO NOT submit extra credit work as part of this submission. Submit it separately to the "Extra credit" assignment on t-square.

Unlimited resubmissions are allowed up to the deadline for the project.

## Extra credit up to 3%

Implement boosting as part of BagLearner. How does boosting affect performance for ripple and 3\_groups data?

Does overfitting occur for either of these datasets as the number of bags with boosting increases?

Create your own dataset for which overfitting occurs as the number of bags with boosting increases.

Submit your report report.pdf that focuses just on your extra credit work to the "extra credit" assignment on t-square.

## Rubric

* KNNLearner, auto grade 10 test cases (including ripple.csv and 3\_groups.csv), 3 points each: 30 points
* BagLearner, auto grade 10 test cases (including ripple.csv and 3\_groups.csv), 2 points each: 20 points
* best4linreg.py (15 points)
  + Code submitted (OK if not Python): -5 if absent
  + Description complete -- Sufficient that someone else could implement it: -5 if not
  + Description compelling -- The reasoning that linreg should do better is understandable and makes sense. Graph of the data helps but is not required if the description is otherwise compelling: -5 if not
  + Train and test data drawn from same distribution: -5 if not
  + Performance demonstrates that linreg does better: -10 if not
* best4KNN.py (15 points)
  + Code submitted (OK if not Python): -5 if absent
  + Description complete -- Sufficient that someone else could implement it: -5 if not
  + Description compelling -- The reasoning that linreg should do better is understandable and makes sense. Graph of the data helps but is not required if the description is otherwise compelling: -5 if not
  + Train and test data drawn from same distribution: -5 if not
  + Performance demonstrates that linreg does better: -10 if not
* Overfitting (10 points)
  + Is the region of overfitting correctly identified?: 5 points
  + Is conclusion supported with data (table or chart): 5 points
* Bagging (10 points)
  + Correct conclusion regarding overfitting as bags increase, supported with tables or charts: 5 points
  + Correct conclusion regarding overfitting as K increases, supported with tables or charts: 5 points